

# *Analysis of AES-based and Arithmetization-Oriented Symmetric Cryptography Primitives*

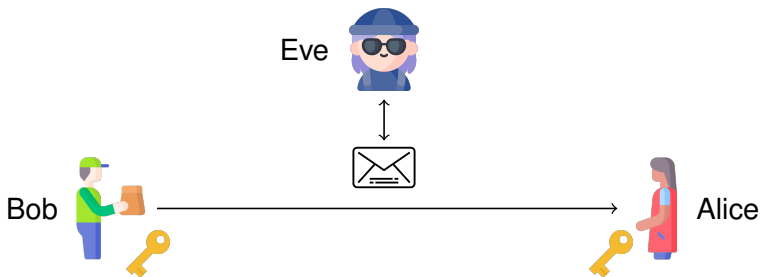
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PhD Defense



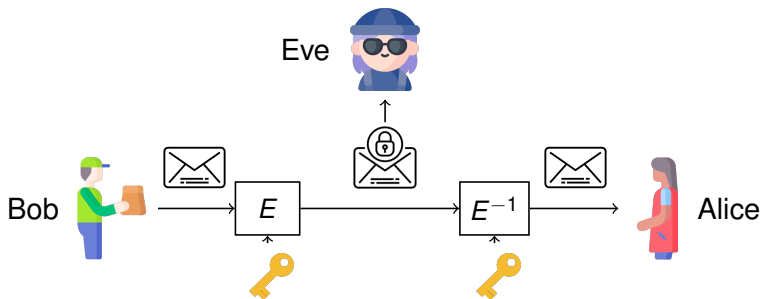
## Symmetric cryptography: the basics



### Symmetric cryptography

- ▶ **Insecure** communication channel.
- ▶ Eve controls the channel.
- ▶ Shared **secret key**.

## Symmetric cryptography: the basics



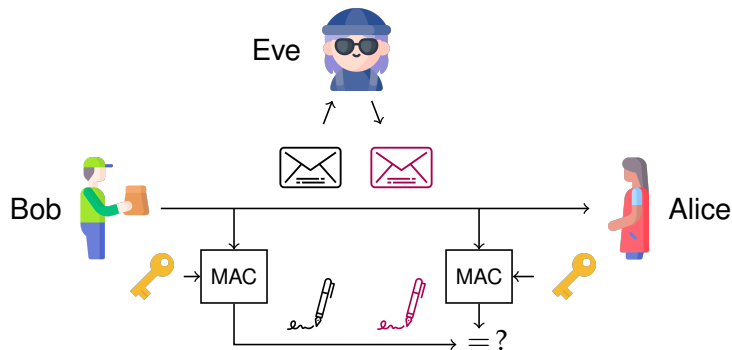
### Symmetric cryptography

- ▶ **Insecure** communication channel.
- ▶ Eve controls the channel.
- ▶ Shared **secret key**.

### Requirement: confidentiality

- Eve shouldn't be able to **recover the messages**.
- ▶ **Encryption**  $E_K : P \rightarrow C$ .
  - ▶  $C$  gives **no information** on  $P$ .

## Symmetric cryptography: the basics



### Symmetric cryptography

- ▶ **Insecure** communication channel.
- ▶ Eve controls the channel.
- ▶ Shared **secret key**.

### Requirement: integrity and authenticity

- Eve shouldn't be able to **modify the messages**.
- ▶ **Message Authentication Code (MAC)**.
  - ▶ **Hard to predict the tag**.

# Primitives

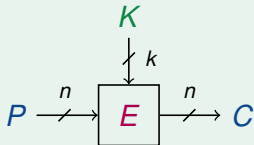
## Modes of operation

**General idea:** split long messages in  $n$ -bit chunks ( $n \approx 128$ ) and process each chunk.

- ▶ **Fixed-size primitives** are used to process  $n$ -bit chunks.
- ▶ Modes provide provable **confidentiality** and/or **authenticity**.
- ▶ (Almost) only need to **study the primitives**.

Examples of such primitives:

### Block ciphers



### Public permutations

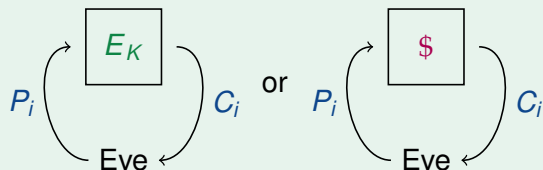


## Cryptanalysis: finding the best attacks

### Definition (cryptographic attack)

An algorithm that breaks a security claim more efficiently than generic attacks.

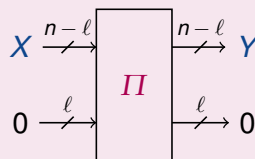
### Distinguisher (against block ciphers)



Goal: distinguish oracles  $E_K$  and random  $\$$ .

► Generic attack: brute-force  $K$  ( $\approx 2^k$ ).

### CICO attacks (against public permutations)



Goal: Find  $X, Y$  s.t.  $\Pi(X \parallel 0) = (Y \parallel 0)$ .

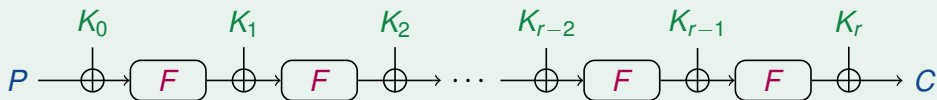
► Generic attack: brute-force  $X$  ( $\approx 2^\ell$ ).

Primitive security rarely provable  $\implies$  cryptanalysis is needed.

## Iterated constructions for primitives

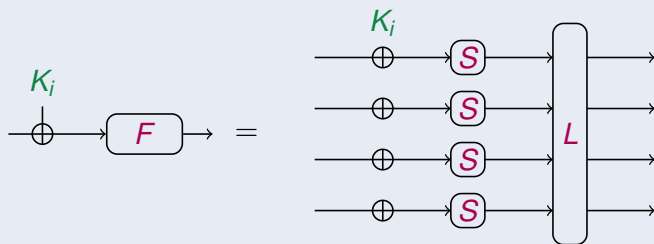
**Popular design strategy:** iterate a round function  $F$  and add subkeys/constants.

### Key-alternating block ciphers



► Replace  $K_i$  by constants for a permutation.

### Substitution-Permutation Networks (SPNs)



►  $S$  non-linear: confusion.

►  $L$  linear: diffusion.

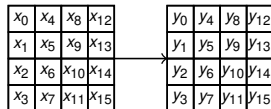
# The AES and AES-based primitives

## The AES block cipher: [DR, NIST'97]

- ▶ Standardized by the NIST in 2001.
- ▶ State of 4x4 bytes.
- ▶ Round function:

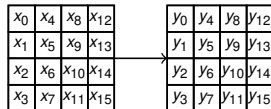
$$AK \rightarrow SB \rightarrow SR \rightarrow MC$$

- ▶ AES-128: 10 rounds.
- ▶ Security well-understood.



### AddKey (AK):

$$\blacktriangleright y_i \leftarrow x_i \oplus rk_i$$



### SubBytes (SB):

$$\blacktriangleright y_i \leftarrow S(x_i)$$



### ShiftRows (SR):

$$\blacktriangleright \text{Row}_i \leftarrow \text{Row}_i \lll i$$



### MixColumns (MC):

- ▶  $M$ : 4x4 matrix (MDS)
- ▶  $\text{Col}_i \leftarrow M \times \text{Col}_i$



## The AES and AES-based primitives

### The AES block cipher: [DR, NIST'97]

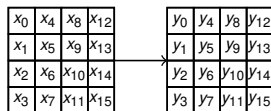
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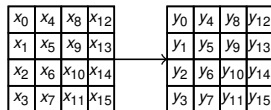
### AES-based primitives:

- ▶ Re-use the AES round function.
- ▶ Easier security analysis.
- ▶ Good performances (AES-NI).
- ▶ Ex: Deoxys-BC, Kiasu-BC, TNT-AES, Rocca ...



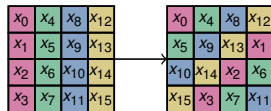
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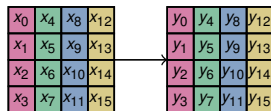
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- ▶  $\text{Col}_i \leftarrow M \times \text{Col}_i$

## Analysis of AES-based primitives: results

### Cryptanalysis

- ▶ *Cryptanalysis of Forkciphers:* [B, David & Leurent, ToSC 2020]
  - ▶ Attack on full ForkAES.
  - ▶ Improved attacks on reduced ForkSkinny.
- ▶ *Truncated Boomerang Attacks and Application to AES-Based Ciphers:* [B & Leurent, EUROCRYPT 2023]
  - ▶ Best attacks on reduced Deoxys-BC and Kiasu-BC.
- ▶ *Improved Boomerang Attacks on 6-Round AES:* [B, Dunkelman, Keller, Leurent & Mollimard, EPRINT 2024]
  - ▶ Best boomerang key-recovery attack on reduced AES.

### Design

- ▶ *Fast AES-based Universal Hash Functions and MACs:* [B, Baudrin, Leurent, Pernot, Perrin & Peyrin, ToSC 2024]
  - ▶ Fastest MAC of the literature on recent CPUs.

## Arithmetization-Oriented (AO) primitives

### Traditional primitives

- ▶ Designed for **bit-oriented platforms** (computers, chips, ASIC, etc.).
- ▶ Operate on **bit sequences**.
- ▶ Low **resource consumption** (time, etc.).
- ▶ **Several decades of cryptanalysis**.

### Arithmetization-Oriented primitives

- ▶ Designed for **Zero-Knowledge Proofs** and **Multi-Party Computation** protocols.
- ▶ Operate on **large finite field elements**.
- ▶ Low number of **field multiplications**.
- ▶  **$\leq 8$  years of cryptanalysis**.

## Cryptanalysis of AO primitives: results

- ▶ *Algebraic Attacks against Some Arithmetization-Oriented Primitives:*  
[B, Bouvier, Leurent & Perrin, ToSC 2022]
  - ▶ Improved attacks against reduced Poseidon, Feistel-MiMC, Rescue-Prime.
  - ▶ Multivariate attack on full Ciminion.
- ▶ *The Algebraic Freelunch: Efficient Gröbner Basis Attacks against Arithmetization-Oriented Primitives:*  
[B, Boeuf, Lemoine, Manterola Ayala, Øygarden, Perrin & Raddum, CRYPTO 24]
  - ▶ Attacks threatening the security of Griffin, Arion & Anemoi.
- ▶ *A Univariate Attack on a Full Ciminion Instance.* [B, SAC'24]

# Outline

*Introduction*

***Preliminaries***

*Truncated Boomerang Attacks*

*Design of Fast AES-based UHF's and MACs*

*Algebraic Attacks against Arithmetization-Oriented Primitives*

*Conclusion*

# Differential cryptanalysis

[Biham & Shamir, CRYPTO'90]

## Definition (differential)

A differential  $\Delta_{in} \xrightarrow{E_K} \Delta_{out}$  has a probability:

$$\Pr \left[ \Delta_{in} \xrightarrow{E_K} \Delta_{out} \right] = \Pr_{\substack{P \leftarrow \$ \\ K \leftarrow \$}} \left[ E_K(P) \oplus E_K(P \oplus \Delta_{in}) = \Delta_{out} \right].$$

## Differential distinguishing attack

**Setup:** A differential  $\Delta_{in} \xrightarrow{E_K} \Delta_{out}$  with  $\Pr \left[ \Delta_{in} \xrightarrow{E_K} \Delta_{out} \right] \gg 2^{-n}$ .

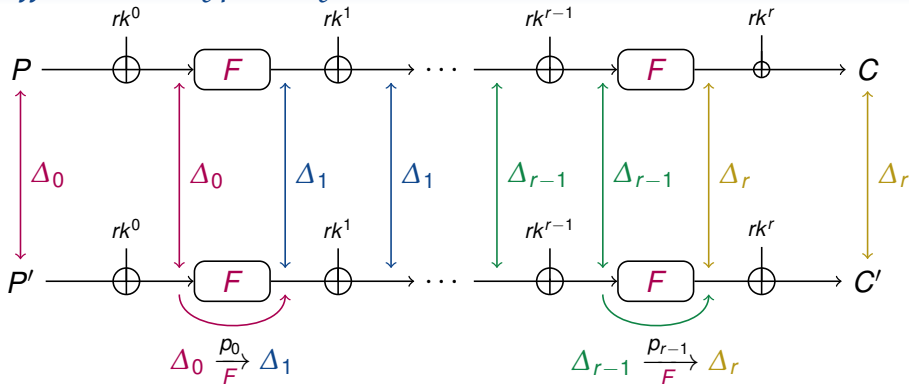
**Input:** an oracle  $O = E_K$  or  $O = \$$ .

- ▶ Ask the oracle for  $O(P)$  and  $O(P \oplus \Delta_{in})$  for many values of  $P$ .
- ▶ If the event  $O(P) \oplus O(P \oplus \Delta_{in}) = \Delta_{out}$  happens frequently,  $O = E_K$ , else  $O = \$$ .

In practice, we find differentials  $\Delta_{in} \xrightarrow{E_K} \Delta_{out}$  using **differential trails**.

## Differential cryptanalysis

[Biham &amp; Shamir, CRYPTO'90]

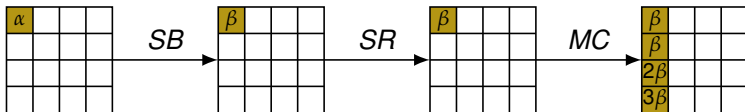


$$\blacktriangleright p_i = \Pr_{X \leftarrow \mathcal{X}} [F(X) \oplus F(X \oplus \Delta_i) = \Delta_{i+1}].$$

$$\blacktriangleright \Pr[\Delta_0 \xrightarrow{F} \Delta_1 \xrightarrow{F} \dots \xrightarrow{F} \Delta_r] = \prod p_i. \quad (\text{Markov cipher \& independent subkeys})$$

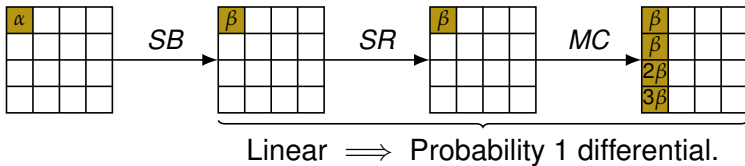
$$\blacktriangleright \Pr[\Delta_0 \xrightarrow{E_K} \Delta_r] \geq \prod p_i.$$

## Security of the AES against differential cryptanalysis

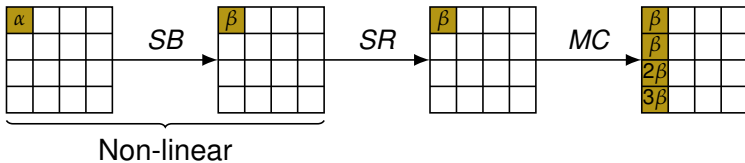




## Security of the AES against differential cryptanalysis

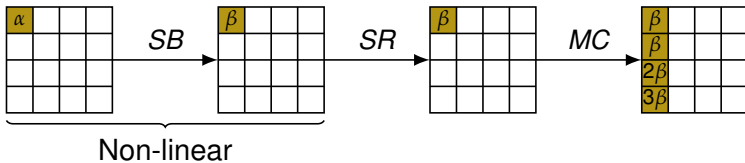


## Security of the AES against differential cryptanalysis



- ▶ Each S-box operates **independently**.
  - ▶ Inactive S-box → **probability 1**.
  - ▶ Active S-box → **probability at most  $2^{-6}$**  (AES S-box property).

## Security of the AES against differential cryptanalysis



- ▶ Each S-box operates **independently**.
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  - ▶ Active S-box → **probability at most  $2^{-6}$**  (AES S-box property).
- ▶ Trail probability at most  $2^{-6k}$  with  **$k$  active S-boxes**.
  - ▶ On AES, we can prove the minimal number of active S-boxes in a trail:

Number of rounds	1	2	3	4	5	6	7	8
Min. nb. of active S-boxes	1	5	9	25	26	30	34	50
Max. diff. trail probability	$2^{-6}$	$2^{-30}$	$2^{-54}$	$2^{-150}$	$2^{-156}$	$2^{-180}$	$2^{-204}$	$2^{-300}$

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***Truncated Boomerang Attacks***

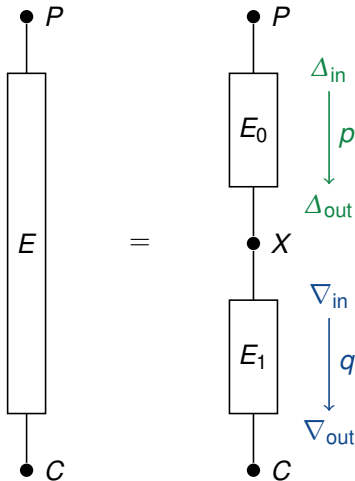
*Design of Fast AES-based UHF's and MACs*

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*Conclusion*

# The boomerang attack

[Wagner, FSE'99]



## Setup for the attack:

▶  $E = E_1 \circ E_0$

▶  $\Delta_{in} \xrightarrow{E_0} \Delta_{out}$

▶  $\nabla_{in} \xrightarrow{E_1} \nabla_{out}$

▶ **Two short differentials** instead of a long one.

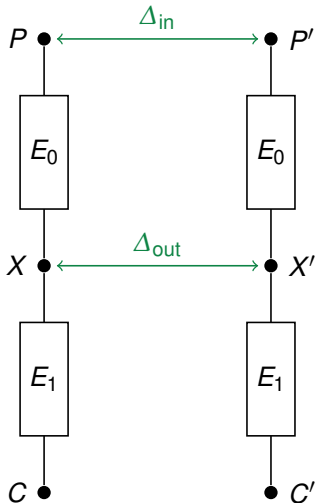
▶ Interesting when no long differential exist (ex: AES).

## The boomerang attack



- ▶ Select a random  $P$ .
- ▶ Select  $P'$  s.t.  $P \oplus P' = \Delta_{in}$ .

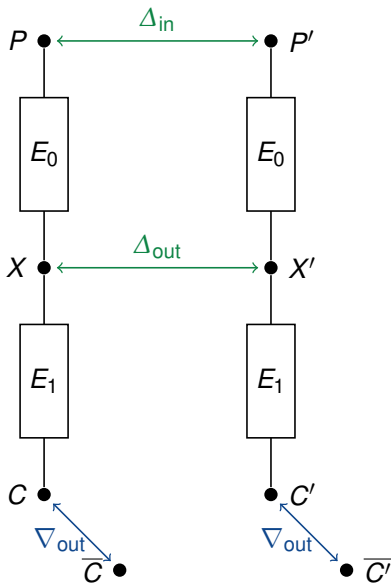
## The boomerang attack



$$\Delta_{\text{in}} \xrightarrow{E_0} \Delta_{\text{out}}$$

- ▶ Select a random  $P$ .
- ▶ Select  $P'$  s.t.  $P \oplus P' = \Delta_{\text{in}}$ .
- ▶  $\Pr[X \oplus X' = \Delta_{\text{out}}] = p$ .

## The boomerang attack



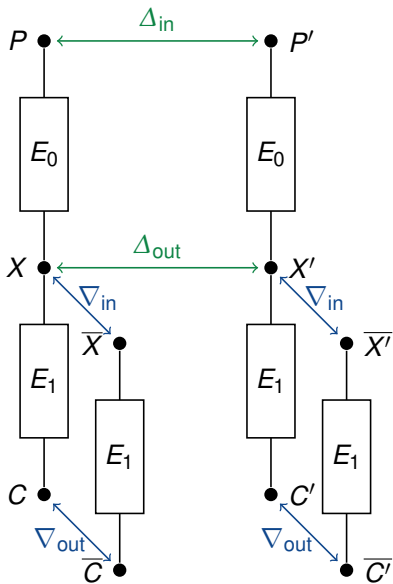
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- ▶ Select  $(\bar{C}, \bar{C}')$  s.t.  $C \oplus \bar{C} = C' \oplus \bar{C}' = \nabla_{out}$ .



## The boomerang attack

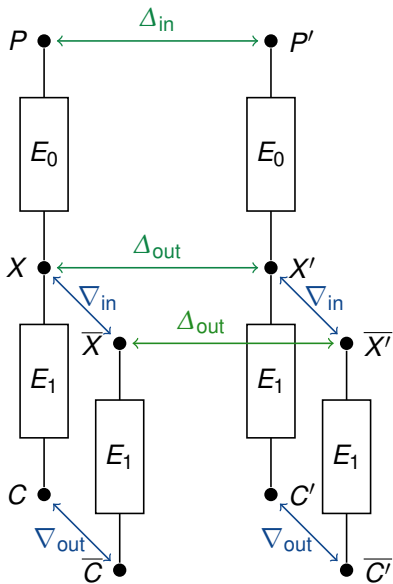


$$\Delta_{in} \xrightarrow{E_0} \Delta_{out}$$

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- ▶ Select  $(\bar{C}, \bar{C}')$  s.t.  $C \oplus \bar{C} = C' \oplus \bar{C}' = \nabla_{out}$ .
- ▶  $\Pr[X \oplus \bar{X} = \nabla_{in}] = q$ .
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## The boomerang attack

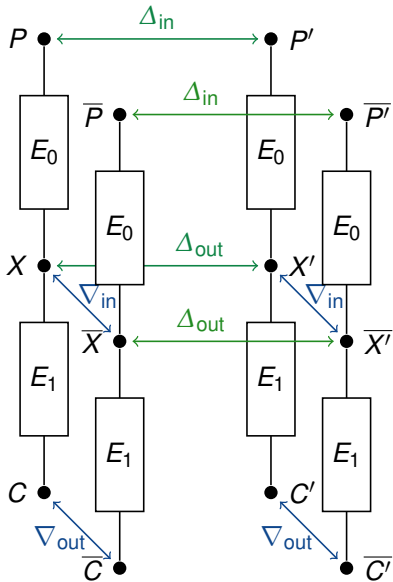


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- ▶  $\Pr[X \oplus \bar{X} = \nabla_{in}] = q$ .
- ▶  $\Pr[X' \oplus \bar{X}' = \nabla_{in}] = q$ .
- ▶ If this holds, then  $\bar{X} \oplus \bar{X}' = \Delta_{out}$ .

## The boomerang attack

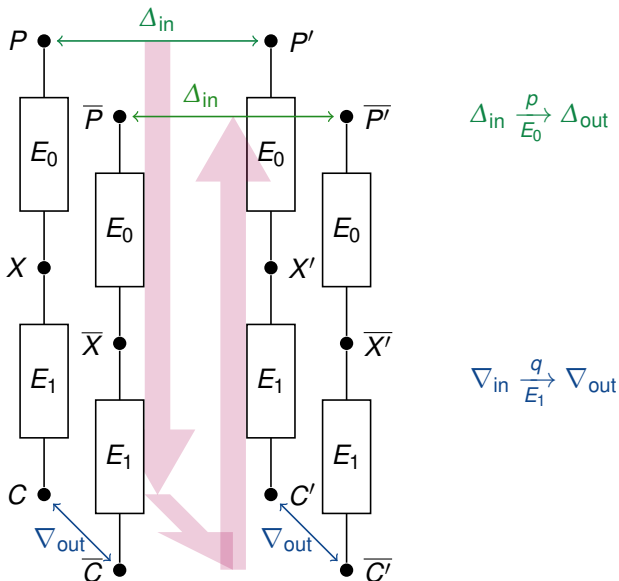


$$\Delta_{in} \xrightarrow{\frac{p}{E_0}} \Delta_{out}$$

$$\Delta_{in} \xrightarrow{\frac{q}{E_1}} \Delta_{out}$$

- ▶ Select a random  $P$ .
- ▶ Select  $P'$  s.t.  $P \oplus P' = \Delta_{in}$ .
- ▶  $\Pr[X \oplus X' = \Delta_{out}] = p$ .
- ▶ Select  $(\bar{C}, \bar{C}')$  s.t.  $C \oplus \bar{C} = C' \oplus \bar{C}' = \nabla_{out}$ .
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## The boomerang attack



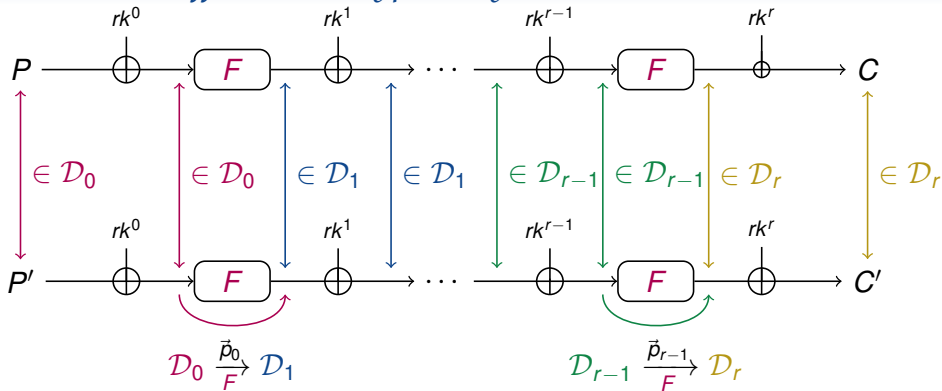
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- ▶ If this holds, then  $\bar{X} \oplus \bar{X}' = \Delta_{out}$ .
- ▶  $\Pr[\bar{P} \oplus \bar{P}' = \Delta_{in}] = p$ .

Total boomerang probability:  $p^2 q^2$ .

$p^2 q^2 \gg 2^{-n} \rightarrow$  **Distinguisher**

## Truncated differential cryptanalysis

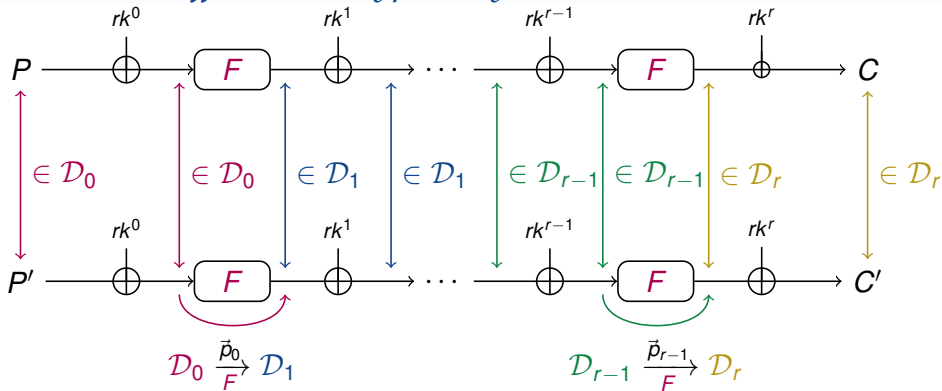
[Knudsen, FSE'95]



- ▶  $\mathcal{D}_i$  are sets of differences.
- ▶ Trail probability  $\vec{p} \approx \prod \vec{p}_i$ .

## Truncated differential cryptanalysis

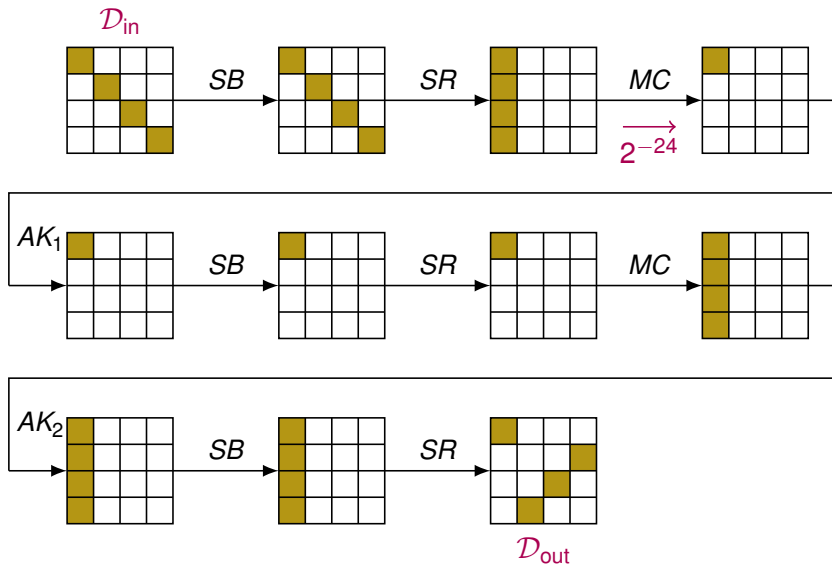
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Structures (if  $\mathcal{D}_0$  is a vectorial subspace)

- ▶  $\mathcal{D}_i$  are sets of differences.
- ▶ Trail probability  $\vec{p} \approx \prod \vec{p}_i$ .

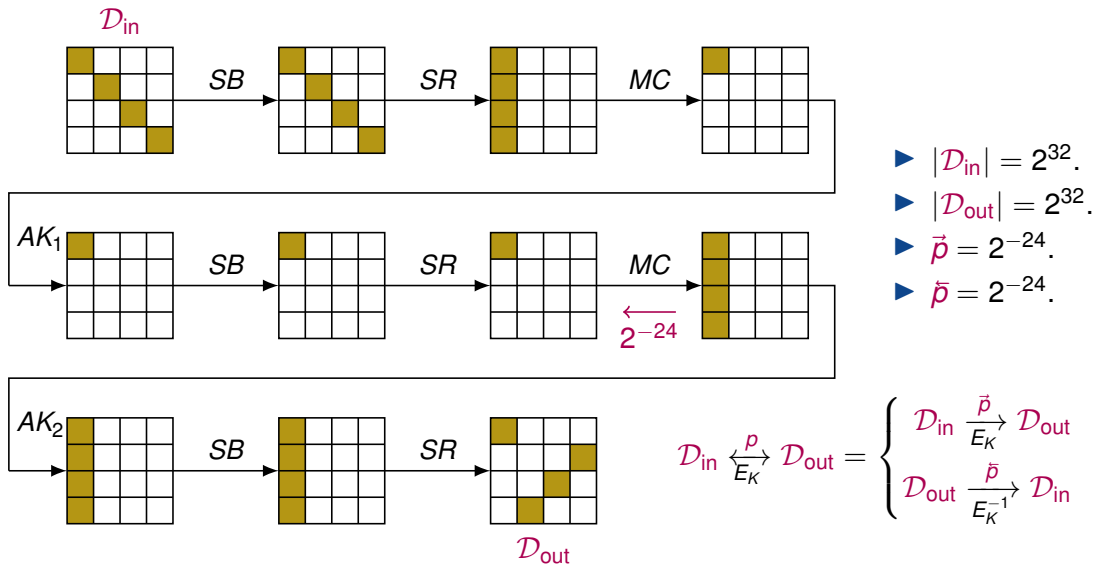
- ▶ Encrypt an affine space  $P \oplus \mathcal{D}_0$ .
- ▶ Look for  $C, C' \in E(P \oplus \mathcal{D}_0)$  s.t.  $C \oplus C' \in \mathcal{D}_r$ .
- ▶  $|\mathcal{D}_0|$  encryptions but  $|\mathcal{D}_0|^2/2$  pairs.

## Truncated differential trail on 3-round AES



- ▶  $|\mathcal{D}_{in}| = 2^{32}$ .
- ▶  $|\mathcal{D}_{out}| = 2^{32}$ .
- ▶  $\vec{p} = 2^{-24}$ .

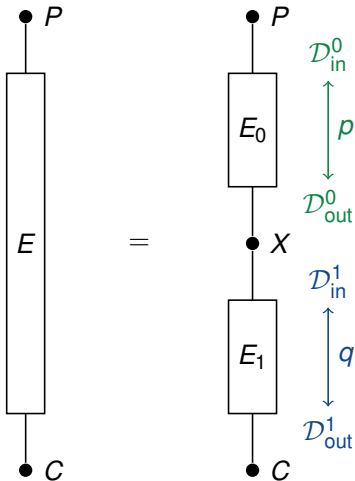
## Truncated differential trail on 3-round AES





# The truncated boomerang attack

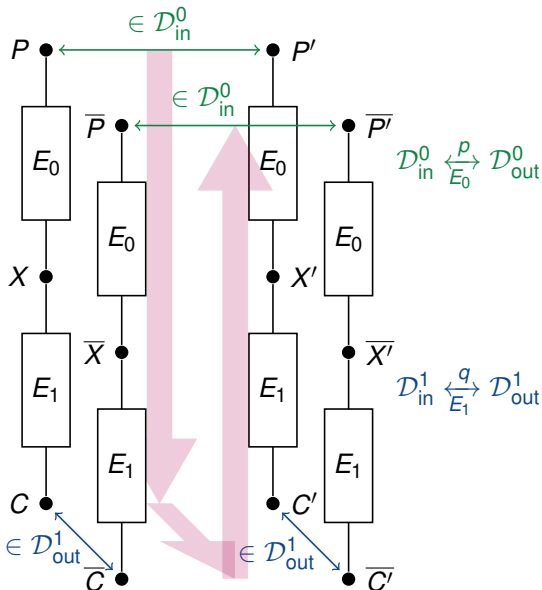
[B & Leurent, EUROCRYPT'22]



## Setup for the attack:

- ▶  $E = E_1 \circ E_0$
- ▶  $D_{in}^0 \xrightarrow{p, E_0} D_{out}^0$
- ▶  $D_{in}^1 \xrightarrow{q, E_1} D_{out}^1$

# The Truncated Boomerang Framework

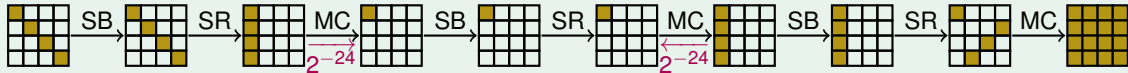


- 1 Select a random  $P_0$ :
  - ▶ Encrypt a structure  $P_0 \oplus \mathcal{D}_{in}^0$ .
- 2 For each  $C \in E(P_0 \oplus \mathcal{D}_{in}^0)$ :
  - ▶ Decrypt a structure  $C \oplus \mathcal{D}_{out}^1$ .
- 3 Look for  $\bar{P}, \bar{P}' \in E^{-1}(E(P_0 \oplus \mathcal{D}_{in}^0) \oplus \mathcal{D}_{out}^1)$  s.t.  $\bar{P} \oplus \bar{P}' \in \mathcal{D}_{in}^0$ .
- 4 If needed, repeat with a different  $P_0$ .

- ▶ Boomerang switch probability:  $r \geq |\mathcal{D}_{in}^1|^{-1}$ .
- ▶ Total probability:  $p_b = \vec{p} \cdot \vec{q}^2 \cdot r \cdot \vec{p}$ .
- ▶ Random probability:  $p_{\$} = |\mathcal{D}_{in}^0| \cdot 2^{-n}$ .
- ▶ Total structure size:  $|\mathcal{D}_{in}^0| |\mathcal{D}_{out}^1|$ .

## Example: 6-round AES distinguisher

### 3-round AES truncated trail for $E_0$ and $E_1$



▶  $\vec{q} = \bar{q} = \vec{p} = \bar{p} = 2^{-24}$

▶  $r = 2^{-32}$

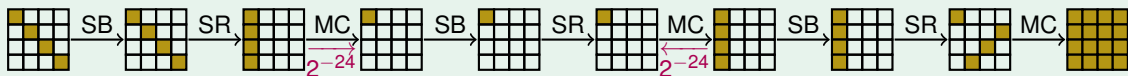
▶  $p_b = \vec{p} \cdot \bar{p} \cdot \bar{q}^2 \cdot r = 2^{-128}$

▶  $|\mathcal{D}_{out}^0| = |\mathcal{D}_{in}^0| = |\mathcal{D}_{out}^1| = |\mathcal{D}_{in}^1| = 2^{32}$

▶  $p_{\$} = |\mathcal{D}_{in}^0| \cdot 2^{-n} = 2^{-96}$

## Example: 6-round AES distinguisher

### 3-round AES truncated trail for $E_0$ and $E_1$



$$\triangleright \vec{q} = \vec{q} = \vec{p} = \vec{p} = 2^{-24}$$

$$\triangleright r = 2^{-32}$$

$$\triangleright p_b = \vec{p} \cdot \vec{p} \cdot \vec{q}^2 \cdot r = 2^{-128}$$

$$\triangleright |\mathcal{D}_{out}^0| = |\mathcal{D}_{in}^0| = |\mathcal{D}_{out}^1| = |\mathcal{D}_{in}^1| = 2^{32}$$

$$\triangleright p_{\$} = |\mathcal{D}_{in}^0| \cdot 2^{-n} = 2^{-96}$$

### Distinguisher

Throw  $Q = 2^{160}$  quartets to an oracle  $\mathcal{O}$  using structures of size  $|\mathcal{D}_{in}^0| |\mathcal{D}_{out}^1| = 2^{64}$ :

$q$  quartets satisfy  $\bar{P} \oplus \bar{P}' \in \mathcal{D}_{in}^0$ :

$\triangleright$  If  $q \approx Q p_{\$} = 2^{64} \rightarrow \mathcal{O} = \$$ .

$\triangleright$  If  $q \approx Q(p_{\$} + p_b) = 2^{64} + 2^{32} \rightarrow \mathcal{O} = 6R \text{ AES}$ .

$$T = D \approx \frac{Q}{|\mathcal{D}_{in}^0| |\mathcal{D}_{out}^1|} = 2^{96}.$$

## Generic formulas

### Distinguisher formula

- ▶ Signal-to-noise  $\sigma = \frac{\rho_b}{\rho_\$}$ .
- ▶  $Q = \max(1, 1/\sigma) / \rho_b$  quartets.

$$T = D = \frac{2Q}{|\mathcal{D}_{in}^0| \cdot |\mathcal{D}_{out}^1|}$$

### Key-recovery formula

Our approach: same trail, each quartet suggests  $\ell$  candidates for  $\kappa$  bits of key.

- ▶ Updated signal-to-noise ratio:  $\tilde{\sigma} = \frac{\rho_b}{\rho_\$} \frac{2^\kappa}{\ell}$ .
- ▶  $Q = \max(1, 1/\tilde{\sigma}) / \rho_b$  quartets.

$$D = \frac{2Q}{|\mathcal{D}_{in}^0| \cdot |\mathcal{D}_{out}^1|}$$

## Applications

Straightforward truncated boomerang attacks: [B & Leurent, EUROCRYPT'22]

- ▶ **Kiasu-BC**: improved 8-round key-recovery attack.
- ▶ **Deoxys-BC**: improved key-recovery attacks in different instances.
  - ▶ Minimize the complexity formulas in a MILP model.
- ▶ **TNT-AES**: marginal distinguisher.
- ▶ **6-round AES**: new distinguishing, key-recovery (with or without secret S-box) attacks.

Follow-up work: [B, Dunkelman, Keller, Leurent & Mollimard, EPRINT 2024]

- ▶ **6-round AES**: improved boomerang key-recovery attacks.
  - ▶ Best key-recovery boomerang attack on AES in the literature.
  - ▶ Combination with the retracing boomerang attack.

# Outline

*Introduction*

*Preliminaries*

*Truncated Boomerang Attacks*

*Design of Fast AES-based UHF<sub>s</sub> and MAC<sub>s</sub>*

*Algebraic Attacks against Arithmetization-Oriented Primitives*

*Conclusion*

## Design of Message Authentication Codes (MACs)

- ▶ Built from **Universal Hash Functions (UHF)s**.
- ▶ A UHF is a **family of functions**:

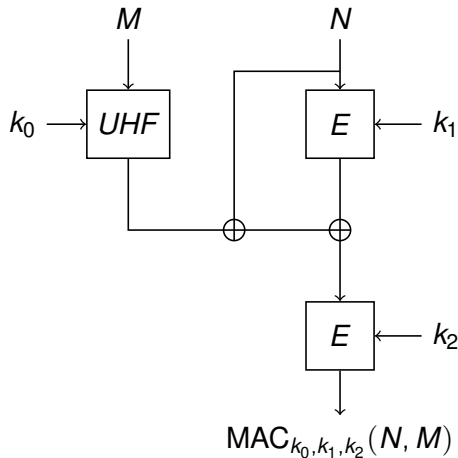
$$H_K : A \rightarrow B \text{ for } K \in \mathcal{K}.$$

### Definition ( $\epsilon$ -AU UHFs)

$H_K : A \rightarrow B$  for  $K \in \mathcal{K}$  is  **$\epsilon$ -almost-universal** if:

$$\forall m \neq m' \in A, |\{K \in \mathcal{K} : H_K(m) = H_K(m')\}| \leq \epsilon |\mathcal{K}|.$$

Ex: ECWDM.  
[Cogliati & Seurin, CRYPTO'16]





## Design of AES-based constructions

### AES New Instructions (AES-NI)

- ▶ Instruction set proposed by Intel in 2008.
- ▶ 1 AESENC instruction = 1 AES round:

$$SB \rightarrow SR \rightarrow MC \rightarrow AK.$$

- ▶ Speed **comparable to a 128-bit XOR/ADD instruction** on modern processors.
- ▶ Exploited in new designs for **exceptional performance**.

### Definition (Rate of an AES-based UHF/MAC)

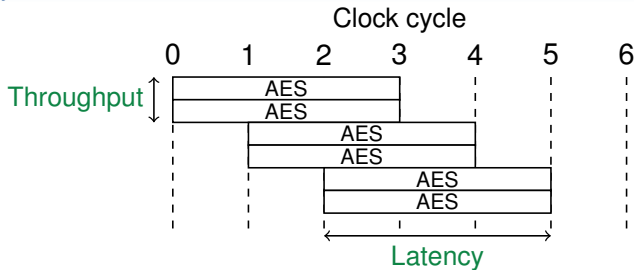
The **rate** is the number of AES-NI instructions per 128-bit message block.

- ▶ Rate 4: PelicanMAC, PC-MAC, AEGIS-128L. [DR:EPRINT'05. MT:FSE'06. WC:SAC'13]
- ▶ Rate 3: Tiaoxin-346 (AD only). [Nikolić, CAESAR'14]
- ▶ Rate 2: Jean-Nikolić, Rocca (AD only). [JN:FSE'16. SLNKI:FSE'22]

## Scheduling of AES-NI instructions

On modern processors:

- ▶ **Throughput:** 2 AES per cycle.
- ▶ **Latency:** 3-4 cycles.



### Theoretical bound

Rate- $r$  constructions require  $\geq \frac{r}{2}$  cycles per 128 bits of message.

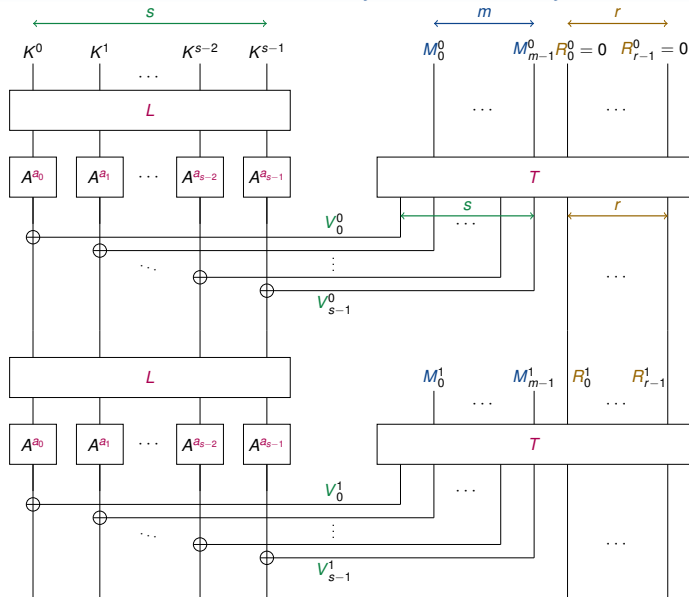
- ▶ **Observation:** existing rate-2 UHFs are slower than this bound (bad parallelization).

### Our approach

Design a **parallelization-oriented rate-2 AES-based UHF**, and convert it to a MAC.

- ▶ **Goal:** reach the bound of 1 cycle/128-bit (= 0.0625 cycles/byte).

## Our framework of UHF candidates



- ▶ Inspired by SPNs and tweakable block ciphers.
- ▶  $L$  and  $T$ : binary matrices.
- ▶ Lots of varying parameters.

## Procedure for finding fast $\varepsilon$ -AU candidates

**Procedure:** generate many random candidates of the framework. For each of them:

- ▶ Check the **security** with MILP.
- ▶ Check the **performance**.
- ▶ Keep candidates that are **secure** and **performant**.

### Security check

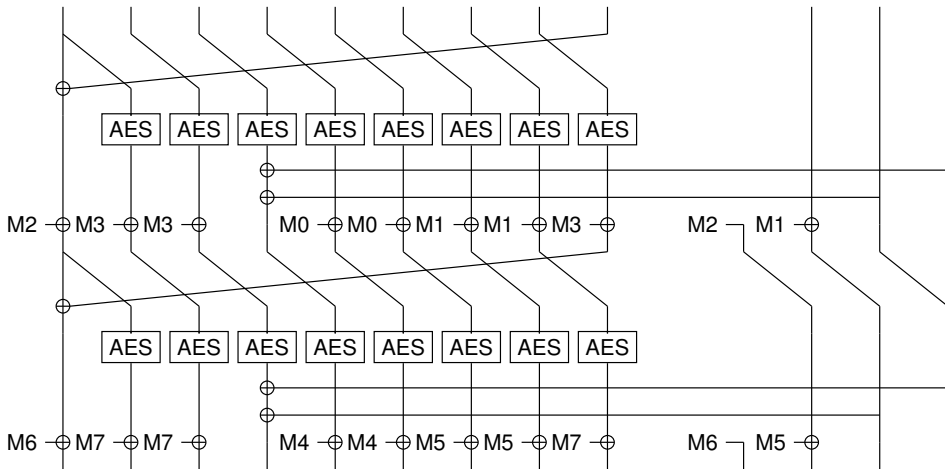
**Heuristic:** A candidate is  $\varepsilon$ -AU if no high probability differential  $\Delta_M \rightarrow 0$  exists.

- ▶ Find the **best differential trail** leading to a collision with MILP.
- ▶ Secure if the number of active S-boxes is  $\geq 22$  (trail probability  $\leq 2^{-22 \times 6} = 2^{-132}$ ).

### Performance check

- ▶ **Automatically** generate a C implementation and compile.
- ▶ Benchmark the candidate **on the fly**.

# Round function of LeMac's UHF



*Security*  
 ≥ 26 active S-boxes.

*Performance*  
 Rate 2 with good parallelization.

## Performance comparison

Cipher	Rate	Theoretical bound	Speed (cycles per byte)					
			Intel Ice Lake			AMD Zen3		
			1kB	16kB	256kB	1kB	16kB	256kB
GCM (AD only)	-	-	0.699	0.311	0.286	0.794	0.470	0.451
AEGIS128L (AD only)	4	0.125	0.416	0.208	0.195	0.358	0.183	0.173
Tiaoxin-346 v2 (AD only)	3	0.094	0.328	0.131	0.121	0.311	0.121	0.109
Rocca (AD only)	2	0.063	0.528	0.171	0.149	0.393	0.139	0.124
Jean-Nikolić	2	0.063	0.307	0.126	0.113	0.312	0.111	0.098
<b>LeMac</b>	<b>2</b>	<b>0.063</b>	<b>0.289</b>	<b>0.082</b>	<b>0.068</b>	<b>0.309</b>	<b>0.085</b>	<b>0.072</b>

LeMac: **fastest existing MAC** on modern processors.

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## Arithmetization-Oriented primitives

### Reminders

- ▶ AO primitives **operate on**  $\mathbb{F}_q$ .
- ▶  $\mathbb{F}_q$  is **too large** to be exhausted by an attacker.
- ▶ AO primitives use a low number of field multiplications.

They must be designed to resist **algebraic attacks**.



## Algebraic attacks

The **polynomial solving attack** is composed of two steps:

### Modeling

Represent the primitive with a polynomial system  $\mathcal{P}$ .

- ▶ A solution to  $\mathcal{P}$  leads to **the key** or to **a CICO solution**.
- ▶ Highly **primitive-dependant**.
- ▶ Not trivial to find the best modeling.

$$\mathcal{P} = \begin{cases} P_1(X_1, \dots, X_n) = 0 \\ \vdots \\ P_n(X_1, \dots, X_n) = 0 \end{cases}$$

### Solving

Find  $(X_1, \dots, X_n) \in \mathbb{F}_q^n$  which solves  $\mathcal{P}$ .

- ▶ Use **state-of-the-art algorithms** from computer algebra.
- ▶ Generic complexity formulas.
- ▶ Recover **the key** or **a CICO solution**.

## Solving polynomial systems: the univariate case

One univariate equation of degree  $d$  in  $\mathbb{F}_q$ :

$$\mathcal{P} = \{P(X) = 0\}.$$

- ▶ Solving complexity **quasi-linear in  $d$** :  $\mathcal{O}(d \log(q) \log(d) \log(\log(d)))$  operations.

### Remarks

- ▶ Cheaper than factorisation ( $\mathcal{O}(d^{1.815})$ ).
- ▶ Cheaper than multivariate solving.

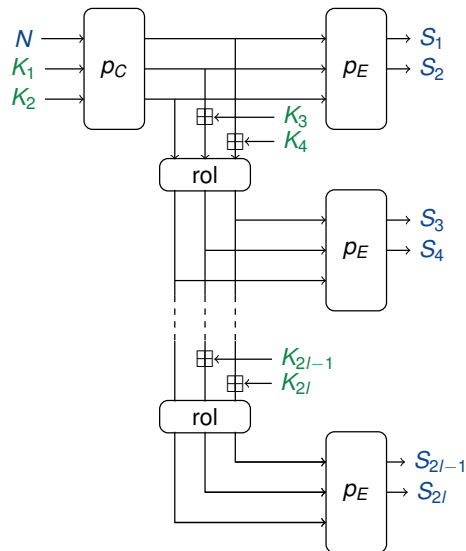
## Ciminion (limited data variant)

- ▶ Nonce-based stream cipher.
  - ▶  $N$  different every query.
  - ▶ For each  $N$ , generate a series of  $S_i$
- ▶ Secret subkeys  $K_i \in \mathbb{F}_q$ .
- ▶ Security based on **truncated outputs**.
- ▶  $p_E$  and  $p_C$  permutations of  $\mathbb{F}_q^3$ .
  - ▶  $p_E$  and  $p_E^{-1}$  of degrees  $\approx q^{\frac{1}{12}}$ .
  - ▶  $p_C$  and  $p_C^{-1}$  of degrees  $\approx q^{\frac{2}{3}}$ .

### Security claim of the designers

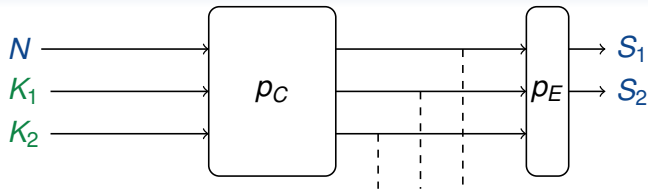
Attack complexity  $> q$  (with  $< \sqrt{q}$  data queries).

## [Dobraunig & al, EC'21]



# Application: the Ciminion limited data variant

[B, SAC'24]



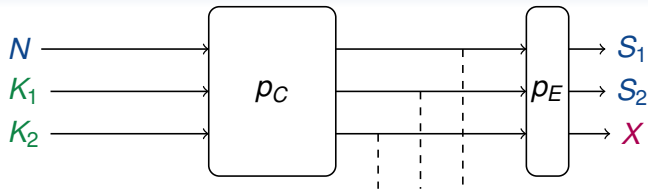
## Modeling

- 1 The attacker queries 2 blocks  $S_1$  and  $S_2$  under the nonce  $N$ .

## Solving

# Application: the Ciminion limited data variant

[B, SAC'24]



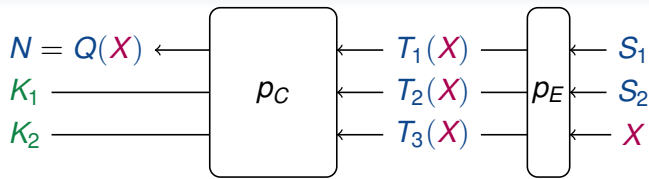
## Modeling

- 1 The attacker queries 2 blocks  $S_1$  and  $S_2$  under the nonce  $N$ .

## Solving

## Application: the Ciminion limited data variant

[B, SAC'24]



## Modeling

- 1 The attacker queries 2 blocks  $S_1$  and  $S_2$  under the nonce  $N$ .
- 2 The attacker computes  $Q(X) = p_C^{-1} \circ p_E^{-1}(S_1, S_2, X)$  of degree  $\approx q^{\frac{1}{12}} q^{\frac{2}{3}} = q^{\frac{3}{4}}$ .
  - ▶ Evaluate  $p_C^{-1} \circ p_E^{-1}$  on  $\mathbb{F}_q[X]^3$  instead of  $\mathbb{F}_q^3$ .

## Solving

- 1 The attacker computes the roots of  $Q(X) - N$  in  $\tilde{\mathcal{O}}(q^{\frac{3}{4}})$ .
- 2 The attacker recovers the value for  $X$  and inverts  $p_E \circ p_C$  to recover  $K_1, K_2$ .

## Solving polynomial systems: the multivariate case

$$\begin{cases} P_1(X_1, \dots, X_n) = 0 \\ \vdots \\ P_n(X_1, \dots, X_n) = 0 \end{cases}$$

*Definition (Ideal spanned by the polynomial system)*

The ideal  $\langle P_1, \dots, P_n \rangle$  is composed of all polynomials  $P$  such that:

$$\exists Q_1, \dots, Q_n \in \mathbb{F}_q[X_1, \dots, X_n], \quad P(X_1, \dots, X_n) = \sum_{i=1}^n P_i Q_i.$$

*General idea for solving*

Find a univariate polynomial  $P(X_1) \in \langle P_1, \dots, P_n \rangle$ :

- ▶ In particular,  $P(X_1) = 0$  if  $P_i(X_1, \dots, X_n) = 0$  for all  $i$ .
- ▶ Compute the roots of  $P(X_1)$  in  $\mathbb{F}_q$  using **univariate solving** and recover values for  $X_1$ .

## Solving multivariate systems with Gröbner bases

$$\begin{cases} P_1(X_1, \dots, X_n) = 0 \\ \vdots \\ P_n(X_1, \dots, X_n) = 0 \end{cases}$$

- ▶  $\deg(P_i) = d_i$ .
- ▶  $\omega \leq 3$  is the matrix multiplication exponent.

### Step 1: F5

Compute a *grevlex* Gröbner basis with F5, in:  $\mathcal{O}\left(\binom{1 + \sum_{i=1}^n d_i}{n}^\omega\right)$  [Faugère, ISSAC'02]

- ▶ Loose complexity bound.

### Step 2: Change of order

Convert it into a *lex* Gröbner basis, in:  $\mathcal{O}\left(n \left(\prod_{i=1}^n d_i\right)^3\right)$  [FGLM, JSC'93]

- ▶ Better complexity bounds under additional hypotheses.
- ▶ The *lex* Gröbner basis contains a **univariate polynomial** of the ideal.



## Solving polynomial systems: applications

### Algebraic attacks on arithmetization-oriented ciphers:

[BBLP, ToSC'22]

- ▶ **Motivation**: set of challenges launched by the Ethereum Foundation.
- ▶ **Contributions**: **improved modeling** and **implementation** of all attacks.

#### Univariate attacks

- ▶ **Poseidon, Feistel-MiMC**: CICO attacks a reduced versions.
  - ▶ 2 rounds bypassed in the modeling of Poseidon.

#### Multivariate attacks

- ▶ **Rescue-Prime**: improved CICO attack on a reduced version.
  - ▶ 2 steps bypassed in the modeling.
- ▶ **Ciminion**: improved key-recovery attack.
  - ▶ New multivariate modeling of the cipher  $\implies$  **full-round attack** in some settings.

## The FreeLunch attack

### Modeling step

Generate a multivariate system.

### Solving step 1: F5

$$\mathcal{O} \left( \binom{1 + \sum_{i=1}^n d_i}{n}^\omega \right)$$

### Solving step 2: Change of order

$$\tilde{\mathcal{O}} \left( d_1 \left( \prod_{i=2}^n d_i \right)^\omega \right)$$

- Requires additional hypotheses.

[BNS, ISSAC'22]

## [BBLMØPR, CRYPTO'24]

### FreeLunch step 1: modeling

Model the primitive with a well-chosen weighted monomial order:

- The system is **directly a Gröbner basis**.
- Negligible complexity (vs step 2).

### FreeLunch step 2: finding a univariate equation

- 1 Compute a multiplication matrix in  $\mathcal{O}(?)$ .
- 2 Compute its characteristic polynomial in

$$\tilde{\mathcal{O}} \left( d_1 \left( \prod_{i=2}^n d_i \right)^\omega \right)$$

- 3 Compute its roots.

# The FreeLunch attack: results

[BBLMØPR, CRYPTO'24]

## FreeLunch step 2: complexity analysis

### 1 Multiplication matrix computation:

- ▶ Complexity estimated **experimentally**.
- ▶ Theoretical but loose upper bound:

$$\mathcal{O}\left(n \left(\prod_{i=1}^n d_i\right)^3\right) \quad [\text{FGLM, JSC'93}]$$

### 2 Characteristic polynomial computation:

$$\tilde{\mathcal{O}}\left(d_1 \left(\prod_{i=2}^n d_i\right)^\omega\right)$$

- ▶ Tight bound.

## The FreeLunch attack: results

[BBLMØPR, CRYPTO'24]

### FreeLunch step 2: complexity analysis

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- Complexity estimated **experimentally**.
- Theoretical but loose upper bound:

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#### 2 Characteristic polynomial computation:

$$\tilde{\mathcal{O}}\left(d_1 \left(\prod_{i=2}^n d_i\right)^\omega\right)$$

- Tight bound.

Target	$\alpha/e$	Number of branches						
		2	3	4	5	6	8	$\geq 12$
Griffin	3	-	120	112	-	-	76	64
	5	-	141	110	-	-	81	74
Arion	3	-	128	134	114	119	98	-
	5	-	132	113	118	122	101	-
$\alpha$ -Arion	3	-	104	84	88	92	98	-
	5	-	83	87	91	94	101	-
Anemoi	3	118	-	-	-	-	-	-

Theoretical complexity of 2 ( $\log_2$ ).

**Work in progress:** Can we find a better theoretical bound for 1?

## Conclusion: results of this thesis

- ▶ **Design** (AES-based primitives):
  - ▶ Conception of the **fastest AES-based MAC** on modern processors (LeMac).
- ▶ **Cryptanalysis** (AES-based primitives):
  - ▶ **The truncated boomerang framework**: best attacks against **Kiasu-BC** and **Deoxys-BC**.
  - ▶ Best boomerang key-recovery attacks against **6-round AES**.
  - ▶ Truncated differential attacks against **full ForkAES**.
- ▶ **Cryptanalysis** (arithmetization-oriented primitives):
  - ▶ **The FreeLunch attack**: a new algebraic attack framework.
  - ▶ Multivariate attacks against **full Ciminion, Griffin, and Arion**.
  - ▶ Univariate attack against **full Ciminion**.

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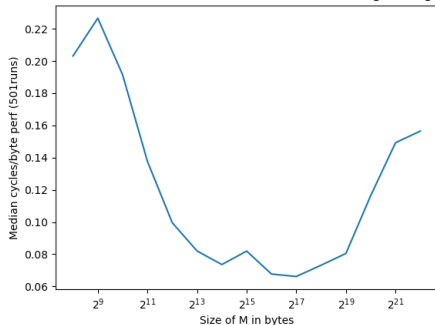
Thank you for your attention.

## 6-round AES results

	Type	Data		Time	Ref
Distinguishers	Yoyo	$2^{122.8}$	ACC	$2^{121.8}$	[RBH, AC'17]
	Exchange attack	$2^{84}$	ACC	$2^{83}$	[Bardeh, EPRINT'19]
	Truncated differential	$2^{89.4}$	CP	$2^{96.5}$	[BGL, ToSC'20]
	Truncated boomerang	$2^{87}$	ACC	$2^{87}$	[B & Leurent, EC'22]
Key-recovery	Partial-sum	$2^{32}$	CP	$2^{48}$	[FKLSSWW, FSE'00]
	Boomerang	$2^{71}$	ACC	$2^{71}$	[Biryukov, AES'04]
	Mixture	$2^{26}$	CP	$2^{80}$	[BDKRS, JoC'20]
	Retracing boomerang	$2^{55}$	ACC	$2^{80}$	[DKRS, EC'20]
	Truncated boomerang	$2^{59}$	ACC	$2^{61}$	[B & Leurent, EC'22]
	Boomerang	$2^{51}$	ACC	$2^{68}$	[BDKLM, EPRINT'24]
	Boomerang	$2^{51}$	ACC	$2^{66}$	[BDKLM, EPRINT'24]
	Boomerang	$2^{57}$	ACC	$2^{61}$	[BDKLM, EPRINT'24]
Secret S-Box KR	Square	$2^{64}$	CP	$2^{90}$	[TKKL, FSE'15]
	Truncated boomerang	$2^{94}$	ACC	$2^{94}$	[B & Leurent, EC'22]

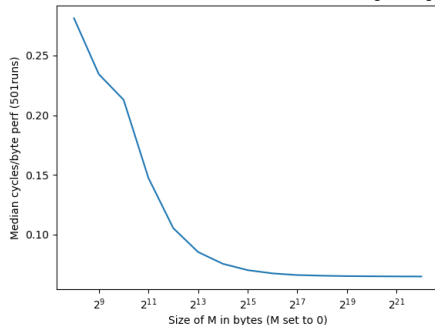
## LeMac's UHF performance for different message sizes

Performance of LeMac's UHF for different sizes of message on Tiger Lake.



(Message  $M$  set to random)

Performance of LeMac's UHF for different sizes of message on Tiger Lake.



(Message  $M$  set to 0)

- On Tiger-Lake: L1 cache: 48 kB, L2 cache: 1.25 MB.



## Solving univariate systems: details

One equation  $P(X) = 0$  of degree  $d$  in  $\mathbb{F}_q$ .

### Observations

- ▶ We look for  $r \in \mathbb{F}_q$  s.t.  $P(r) = 0$ .
- ▶  $r \in \mathbb{F}_q$  implies that  $r$  is solution of  $X^q - X = 0$  (i.e.  $r^q = r$ ).
- ▶ Therefore,  $r$  is a root of  $R(X) = \gcd(X^q - X, P(X))$ .
  
- ▶ Idea: efficiently compute  $R(X) = \gcd(X^q - X, P(X))$ .
  - ▶ Compute  $Q(X) = X^q \bmod P(X)$  using fast exponentiation ( $\log(q)$  steps).
  - ▶ Each step costs  $\mathcal{O}(d \log(d) \log(\log(d)))$  with fast polynomial multiplication.
  - ▶ Compute  $\gcd(Q(X) - X, P(X))$  in  $\mathcal{O}(d \log(d)^2 \log(\log(d)))$  operations.
- ▶  $R(X)$  is of small degree, and can be factored efficiently.

Total complexity:  $\mathcal{O}(d \log(q) \log(d) \log(\log(d)))$ .

## WIP: multiplication matrix computation for FreeLunch systems (result 1)

$$\text{FreeLunch system (Gröbner Basis) } \mathcal{P} = \begin{cases} X_1^{d_1} &= P_1(X_1, X_2, \dots, X_r), \\ X_2^{d_2} &= P_2(X_1, X_2, \dots, X_r), \\ &\vdots \\ X_r^{d_r} &= P_r(X_1, X_2, \dots, X_r), \end{cases}$$

► Denote  $d = \prod_{i=1}^n d_i$ .

Theoretical bound :  $\mathcal{O}(nd^3) \rightsquigarrow$  WIP results:  $\mathcal{O}(nd^3/d_1)$

## WIP: multiplication matrix computation for FreeLunch systems (principle)

Goal: compute the reduction of  $\text{Surface}_1 = \{X_1^{d_1} m \mid m = X_2^{\alpha_2} \dots X_r^{\alpha_r}, 0 \leq \alpha_j \leq d_j - 1\}$ .

Idea: reduce all monomials of  $S = \text{Surface}_1 \cup \dots \cup \text{Surface}_r$  in **ascending order**.

- ▶ Store the monomial reductions in a **reduction table**.
- ▶ Use the **reduction table** to speed up following reductions.
- ▶  $|S|$  reductions, each costing  $d^2$  lookups.

Naïvely, this leads to a bound  $\mathcal{O}(|S|d^2) \approx \mathcal{O}(nd^3)$ .

**Our improvement:** we remark that  $X_1$  divides most of the monomials in  $\bar{S} = S \setminus \text{Surface}_1$ .

- ▶ Exactly a fraction  $1 - \frac{1}{d_1}$  of  $\bar{S}$ .
- ▶ When  $X_1$  divides a monomial  $m \in \bar{S}$ , reducing  $m$  costs  $d^2/d_1$  lookups.
  - ▶ Instead of  $d^2$  lookups.
  - ▶ Using sparsity in the multiplication matrix by  $X_1$ .
- ▶ We also remark that  $|\text{Surface}_1| = d^2/d_1$ .

Total complexity:  $\mathcal{O}(|\bar{S}|/d_1 \times d^2 + |\bar{S}| \times d^2/d_1 + |\text{Surface}_1|d^2) \approx \mathcal{O}(nd^3/d_1)$

## WIP: multiplication matrix computation for Griffin

In practical modelings, semi-triangular systems  $\mathcal{P} = \begin{cases} X_1^{d_1} & = P_1(X_1, X_2, \dots, X_r), \\ X_2^{d_2} & = P_2(X_1), \\ X_3^{d_3} & = P_3(X_1, X_2), \\ & \vdots \\ X_r^{d_r} & = P_r(X_1, X_2, \dots, X_{r-1}), \end{cases}$

- ▶ In the case of Griffin,  $\text{wt}(P_i) < \text{wt}(X_i)$  for  $i = 2, \dots, r$ .
- ▶ With this property, reductions are **easy to compute**:

Matrix multiplication computation complexity:  $\tilde{O}(d^2/d_1)$  instead of  $\tilde{O}(d^3/d_1)$

### Remarks

- ▶ Quasi-linear in the size of the dense part of the multiplication matrix.
- ▶ Much faster than the **characteristic polynomial** computation.
- ▶ WIP: does it work on Arion and Anemoi?